

2018 DAYTON MULE MANIA DESCRIPTION OF CLASSES

HALTER CLASSES: Halter will be judged 50% on conformation, 20% soundness and way of going, 20% fitting and conditioning, and 10% appointments. Jacks must wear appropriate head gear of stallion bridle or chain halter and can have 2 handlers. Colts must be halter broke. Mares or Jennets may accompany colts into the arena.

- **Mules:** Mule halter classes will be Saddle type or those best suited for riding purposes and Draft type which are bigger, draftier mules. Pack mules can be entered into either category, but no mule may be entered as both types.
- **Donkeys:** Classification will be: Miniature (36" and under for both Jacks & Jennets). Standard (over 36" & under 48" for both Jacks & Jennets) Large Standard (Jennets 48" to 53" – Jacks 48" to 55"), Mammoth (Jennets 54" & over, Jacks 56" & over). Young Mammoth stock that has not met the proper height requirements may be shown in Mammoth classes providing owner/handler has proof of registration.

SHOWMANSHIP: Adult, Teen, Youth, and Pee Wee. Open to Donkeys or Mules. The class shall be judged strictly on the exhibitor's ability to fit and show an animal at halter.

WESTERN PLEASURE: To be shown at a walk, trot, and lope, both ways around the ring on a reasonably loose rein. Will be asked to back in a straight line.

WESTERN RIDING: Judged on riding qualities of the gaits (walk, trot, lope, and backup) change of leads, response to the rider, manner, disposition and intelligence. Pattern will be posted.

ENGLISH PLEASURE: To be judged as a pleasure class suitable to purpose. Emphasis on manners, disposition, and performance. Judge may ask to work on loose rein. To be shown at a walk, trot, and canter both ways of the ring with light contact of the mules mouth. Will be asked to back in a straight line. It will be at the judges discretion to ask for an extended trot.

4, 6 & 8 UP COMPETITION DRIVING: Each driver will be given a course to follow and will be judged 100% upon performance and driving ability. To be shown with a suitable wheeled vehicle.

POLE BENDING: To be mounted or driven with suitable 2 wheel cart. Run length of arena, serpentine through poles, turn and serpentine back through poles, race to finish. 5 second penalty for each pole knocked over. Disqualification for breaking pattern.

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COSTUME CLASS DONKEY/MULE: Open to Donkeys and Mules. Riding, driving, or in-hand presentation. To be shown at a walk. Judged on costume originality and audience appreciation.

KEYHOLE RACE: Timed event. Rider races into the keyhole pattern, does a rollback and races back over the starting line. Disqualification for stepping on or over the line and/or breaking the pattern.

4, 6 & 8 UP COMPETITION DRIVING: Each driver will be given a course to follow and will be judged 100% upon performance and driving ability. To be shown with a suitable wheeled vehicle.

BARREL RACE: To be mounted or driven with suitable 2 wheel cart. Knocking over a barrel constitutes a 5 second penalty. Brushing a barrel is permissible, but touching a barrel with a hand is not permitted. Disqualification for breaking pattern.

CHARIOT BARREL RACE: Same pattern as Barrel Race but with single axle chariot.

CANADIAN MAZE TEAMS: TEAMS ONLY. Open to Donkeys and Mules. The maze is run over a pattern that looks like a cross (+). The end of each of the four legs of the cross is both an entrance and an exit to the maze. Object of the race is to enter and exit all 4 openings in the fastest time possible. If the contestant enters or exits any of the openings more than once, the contestant is disqualified. There is a 10 second penalty for stepping/running over pylons. Contestant runs the maze with a team.

COON JUMPING: Mules 49” and Under/Mules Over 49” – All mules must be handled by one person. No helper allowed. Mules may be jumped by handler leading or standing by side. Mules may jump in only one class. Mules 49” and Under may elect to compete in the Over 49” class but not both classes at the same show.

TRAIL CLASS: No practice runs prior to judging will be allowed. Animals to be tested for manners over and through obstacles. Three refusals and you must move on to the next obstacle. You may be asked to walk, trot, and lope, based on your division. Judged on accuracy, quietness, calmness, and how you and your animal work together as you travel through the course. Disqualification for breaking pattern.

IN HAND TRAIL: You will be doing some of the same obstacles as the mounted trail class; however, you will be leading your animal through your trail class. Must stay on the trail. Open to Donkeys and Mules 48” and under. Animals must be over 2 years old.

TEAM LOG SKIDDING MULES: Timed Event. Log pulls are designed so that beginners can easily compete. Youth drivers may be accompanied by an adult. Driver must work his animals through a series of obstacles while pulling a 16’ log. Penalized 20 seconds for each cone touched or moved and crossing boundary lines with any part of animal, teamster, or log. Disqualification for breaking pattern. Teamster must follow animals through the pattern, staying on the same side of the pylon as the animals. Not doing this constitutes breaking the pattern.

BALLOON BUST: Mounted with blown up balloon, race to end of arena, dismount, sit on balloon to break, remount, and race to finish.

TEAM PLEASURE DRIVE: To be shown with any suitable wheeled vehicle. Shown at a walk, trot, and road gait, both ways around the ring. Reverse shall be on the diagonal. Judged 70% on manners and way of going, 20% on condition and fit of harness and vehicle, 10% on neatness of attire.

RIBBON RACE: Timed event. Pick your own partners. Donkeys with Donkeys and Mules with Mules. Driving Donkeys must be with another driving Donkey. You will be given a length of ribbon. Riding or driving side by side, you must keep a hold of the ribbon while you ride to the opposite end of the arena, around the barrel, and race back across the finish line. If your ribbon breaks or you drop the ribbon, you are disqualified. Rider must remain on animals and drivers must remain in carts.

MEN'S PLEASURE DRIVE: To be shown with any suitable wheeled vehicle. Shown at a walk, trot, and road gait, both ways around the ring. Reverse shall be on the diagonal. Judged 70% on manners and way of going, 20% on condition and fit of harness and vehicle, 10% on neatness of attire.

LADIES STREET CART: To be shown with any suitable wheeled cart. Shown at a walk, trot, and road gait, both ways around the ring. Reverse shall be on the diagonal. Judged 70% on manners and way of going, 20% on condition and fit of harness and cart, 10% on neatness of attire.

FAST ASS EXPRESS (MULES) - SLOW ASS EXPRESS: (DONKEYS): Timed event. 3 animals per team. Relay race passing on a pair of saddlebags like a pony express race. One team at a time, 3 laps around the arena. No time if you ride out of track. No time if you fail to pass off saddlebags in zone. No time if you drop saddlebags. All 3 contestants to be in the arena at the same time in a designated area. Can be mounted or you can drive, only driver allowed in carts.

4 ABREAST CONFORMATION: 40% Conformation, 25% Way of Going, 25% Presentation, 10% Driving. Conformation: Match of animals in size, color, markings, and uniformity. All animals pull evenly spaced in the traces. How well the driver handles the hitch.